



Drawing and Painting the Undead: Create Gruesome Ghouls for Graphic Novels, Computer Games, and Animation (Barron's Educational)

Keith Thompson

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Vetala, a Spirit that Inhabits Corpses in Cemeteries . . . and many more

Thompson also shows how to create different effects in a variety of media, using standard pencils and paints as well as computer software. He suggests sources for inspiration and tells how to get the most from any new visual idea, starting with a preliminary sketch and developing it into a dramatically finished monster. More than 300 full-color and genuinely scary illustrations.

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